



DECEMBER 2007 EVENT SCHEDULE

(Revision 2)

Updated 12/10/07 by SRJ

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
						1 ○ 12:00 PM – WS DISNEY (4,500) 3:00 PM – WS DISNEY (4,000) 6:30 PM – WS DISNEY (3,000) 7:00 PM – WC FLYERS (17,500)
2 ★ 1:00 PM – LFF EAGLES vs. Sea (68,000) >Flex Scheduling	3 ○ 7:00 PM – WC 76ERS (12,500)	4	5 ○ 7:00 PM – WC 76ERS (15,000)	6 ○ 7:00 PM – WC Villanova Bskt (17,000)	7 ○ 7:00 PM – WC 76ERS (15,000) 7:05 PM – WS PHANTOMS (4,500)	8 ○ 3:00 PM – WC TRANS SIB ORCH (12,000) 7:05 PM – WS KIXX (4,000) 8:00 PM – WC TRANS SIB ORCH (11,000)
9 ★ 1:00 PM – LFF EAGLES vs. NYG (68,000) >Flex Scheduling	10 ○ 7:00 PM – WC 76ERS (14,500)	11 ○ 7:00 PM – WC FLYERS (17,500)	12 ○ 7:00 PM – WC 76ERS (12,500)	13 ○ 7:00 PM – WC FLYERS (17,500)	14 ○ 7:00 PM – WC 76ERS (13,500) 7:05 PM – WS PHANTOMS (4,500)	15 ○ 7:00 PM – WC FLYERS (17,500) 7:05 PM – WS KIXX (4,000)
16 ○ 5:05 PM – WS PHANTOMS (5,000)	17 ○ 7:00 PM – WC Hannah Montana (14,000)	18 ○ 7:00 PM – WC FLYERS (17,000)	19	20 ○ 7:30 PM – WC Chris Brown (10,000)	21 ○ 1:00 PM – WC 76ERS (17,000) 7:05 PM – WS PHANTOMS (5,000)	22 ○ 7:00 PM – WC FLYERS (17,500)
23	24	25	26 ○ 6:00 PM – WC 76ERS (16,500)	27 ○ 7:00 PM – WC FLYERS (17,500)	28 ○ 7:00 PM – WC HS Musical Ice (5,500) 7:05 PM – WS PHANTOMS (5,000)	29 ○ 11:00 AM – WC HS Musical Ice (5,000) 3:00 PM – WC HS Musical Ice (5,000) 7:00 PM – WC HS Musical Ice (4,500) 7:05 PM – WS KIXX (4,000)
30 ★ 1:00 PM – LFF EAGLES vs. Buff (68,000) >Flex Scheduling	31 ○ 11:00 AM – WC HS Musical Ice (5,000) 3:00 PM – WC HS Musical Ice (5,000)	<div style="border: 2px solid black; padding: 5px; display: inline-block;"> <p>NEIGHBORHOOD IMPACT ALERT</p> <p>★ HIGH (50,000+)</p> <p>◻ MED (25,000 – 50,000)</p> <p>○ LOW (<25,000)</p> </div> <div style="border: 1px solid black; padding: 5px; display: inline-block; margin-left: 20px;"> <p>SPORTS VENUES</p> <p>WS – Wachovia Spectrum</p> <p>WC – Wachovia Center</p> <p>LFF – Lincoln Financial Field</p> <p>CBP – Citizens Bank Park</p> <p>(Attendance Estimates)</p> </div>				